HOTELS.COM

'Leisure' - 2017



Background

 In a very competitive market Hotels.com needed a point of difference that would give potential holiday-goers a compelling reason to book with them over competitors. The answer – loyalty. Everyone loves a freebie so Hotels.com created its Rewards Programme – a simple proposition – if you book 10 nights you'll get 1 Reward Night for free.

Idea

- In 2016 Hotels.com brought Captain Obvious to our shores with a series of irreverent ads featuring the brand's character positively revelling in pointing out the self evident.
- Evolving from the UK launch campaign, new spots were created to run across the summer of 2017 with a creative nod to one of the year's most popular films La Land. 'Leisure' featured Captain Obvious and fellow hotel guests singing the praises of Hotels.com Rewards Programme as they dance their way through a rendition of Singin' in the Rain's 'Good Morning' song.

Plan

- Hotels.com had traditionally used TV, VOD and online video to showcase its campaign but in 2017 it was time for Captain Obvious to also come to the big screen.
- Cinema provided Hotels.com with a great opportunity to deliver incremental reach and impact among its core 25-34 adult audience - the immersive cinema environment was perfectly positioned to help the key 'reward night' offer resonate and drive brand preference.



Campaign Details

Travel & Tourism
25-34 Adults
AGP
M/SIX
CP+B London
30"



HOTELS.COM

'Leisure' - 2017



Results

	Total	TV	Cinema		1.8%
Reach	93%	85%	24%		
Hotels.com is different	0.8%	0.4%	0.4%	0.5%	
				TV	Cinema

Impact Per Person - Difference

Summary

- The overall campaign reached 93% with cinema notable in delivering 24% cover, with 3% incremental reach over TV.
- TV delivered significant contributions to both comms and prompted brand awareness as well as helping messages relating to trust and the rewards programme resonate.
- Alongside TV, cinema's immersive environment helped Hotels.com achieve further brand difference. Cinema contributed 50% of the campaign's total impact upon brand difference.
- This is significant when considering that cinema took only 8% of the campaign budget – showcasing how efficiently cinema can deliver impact on key brand metrics.

